An environment for multicolumn output*

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Abstract

This article describes the use and the implementation of the \texttt{multicols} environment. This environment allows switching between one and multicolumn format on the same page. Footnotes are handled correctly (for the most part), but will be placed at the bottom of the page and not under each column. \LaTeX{}\texttt{X}'s float mechanism, however, is partly disabled in this implementation. At the moment only page-wide floats (i.e., star-forms) can be used within the scope of the environment.

Preface to version 1.8

The 1.8 release improves on the balancing approach. If due to a limited number of break points (e.g., due to large objects) the balanced columns exceed the available vertical space, then balancing is canceled and a normal page is produced first. Some overflow is allowed (controlled by the parameter \texttt{maxbalancingoverflow} which defaults to 12pt). This ensures that we only cut a normal page if we get enough material carried over to next page.

Also added was support for \texttt{enlargethispage}. This means it is now possible to request a page to be artificially enlarged or shortened. Note that if you enlarge pages by more than one line you may have to increase the \texttt{collectmore} counter value to ensure that enough material is being picked up.

This command was used on the second page of this manual to shorten it by one line, in order to get rid of a number of widow lines on the following pages.

There are also some small enhancements to the balancing algorithm including a ways to require a minimum number of rows in the result.

Finally, version 1.8 adds the command \texttt{docolaction} to help with more complicated actions that depend on the current column. This command expects 3 arguments: code that is executed if we are in the “first” column, code to execute if we end up in any “middle” column (if there are more than two) and finally code to execute if we are in the “last” column. Thus

\begin{verbatim}
\docolaction{first}{middle}{last}
\end{verbatim}

would typeset a different word depending the type of column this code is executed. Using it like this is probably pointless, but you can imagine applications like writing something into the nearest margin, etc.

As this feature needs at least two \LaTeX{}\texttt{X} runs to produce correct results and as it adds to the processing complexity it is only made available if one add the option \texttt{colaction} when loading the package.

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*This file has version number v1.8y, last revised 2019/12/09.
†Note: This package is released under terms which affect its use in commercial applications. Please see the details at the top of the source file.
Preface to version 1.7 (right to left support)

The 1.7 release adds support for languages that are typeset right-to-left. For those languages the order of the columns on the page also need to be reversed—something that wasn’t supported before. The next paragraph demonstrates the result (as it is typeset as if we are writing in a left-to-right language—so read the rightmost column first). The change is initialized via \RLmulticolcolumns and returning to left-right (default) is done via \LRmulticolcolumns.

For example:
\renewcommand \footnoterule{%
\kern-3pt\hbox to\textwidth {
\hskip .6\textwidth
\hrulefill \\
\kern2.6pt}
}

Preface to version 1.5 + 1.6

The 1.5 release contains two major changes: multicols will now support up to 10 columns and two more tuning possibilities have been added to the balancing routine. The balancing routine now checks the badness of the resulting columns and rejects solutions that are larger than a certain threshold. At the same time multicols has been upgraded to run under \LaTeX{} 2ε.

Later changes to 1.5 include \columnbreak{} and multicols*. For version 1.6 micro-spacing around the boxes produced by multicols has been improved to allow for baseline-grid typesetting.

1 Introduction

Switching between two-column and one-column layout is possible in \LaTeX, but every use of \twocolumn{} or \onecolumn{} starts a new page. Moreover, the last page of two-column output isn’t balanced and this often results in an empty, or nearly empty, right column. When I started to write macros for doc.sty (see “The doc–Option”, TUGboat volume 10 #2, pp. 245–273) I thought that it would be nice to place the index on the same page as the bibliography. And balancing the last page would not only look better, it also would save space; provided of course that it is also possible to start the next article on the same page. Rewriting the index environment was comparatively easy, but the next goal, designing an environment which takes care of footnotes, floats, etc., was a harder task. It took me a whole weekend\(^1\) to get together the few lines of code below and there is still a good chance that I missed something after all.

Try it and, hopefully, enjoy it; and please direct bug reports and suggestions back to Mainz.

2 The User Interface

To use the environment one simply says
\begin{multicols}{⟨number⟩}
⟨multicolumn text⟩
\end{multicols}

where ⟨number⟩ is the required number of columns and ⟨multicolumn text⟩ may contain arbitrary \LaTeX{} commands, except that floats and marginpars are not allowed in the current implementation\(^2\).

As its first action, the multicols environment measures the current page to determine whether there is enough room for some

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\(^1\)I started with the algorithm given in the \TeX{}book on page 417. Without this help a weekend would not have been enough. (This remark was made in the documentation of the initial release, since then several hundreds more hours went into improving the original code.)

\(^2\)This is dictated by lack of time. To implement floats one has to reimplement the whole \LaTeX{} output routine.
portion of multicolumn output. This is controlled by the \emph{dimen} variable \texttt{\textbackslash premulticols} which can be changed by the user with ordinary \TeX{} commands. If the space is less than \texttt{\textbackslash premulticols}, a new page is started. Otherwise, a \texttt{\textbackslash \addvspace} of \texttt{\textbackslash \multicolsep} is added.\footnote{Actually the added space may be less because we use \texttt{\textbackslash addvspace} (see the \TeX{} manual for further information about this command).}

When the end of the \texttt{\textbackslash multicols} environment is encountered, an analogous mechanism is employed, but now we test whether there is a space larger than \texttt{\textbackslash postmulticols} available. Again we add \texttt{\textbackslash \multicolsep} or start a new page.

It is often convenient to spread some text over all columns, just before the multicolumn output, without any page break in between. To achieve this the \texttt{\textbackslash multicols} environment has an optional second argument which can be used for this purpose. For example, the text you are now reading was started with

\begin{verbatim}
\begin{multicols}{3}
  \section{The User Interface}...
\end{verbatim}

If such text is unusually long (or short) the value of \texttt{\textbackslash premulticols} might need adjusting to prevent a bad page break. We therefore provide a third argument which can be used to overwrite the default value of \texttt{\textbackslash premulticols} just for this occasion. So if you want to combine some longer single column text with a multicols environment you could write

\begin{verbatim}
\begin{multicols}{3}
  \section{Index}
  This index contains ...
  [6cm]
  ...
\end{verbatim}

The space between columns is controlled by the length parameter \texttt{\textbackslash columnsep}. The width for the individual columns is automatically calculated from this parameter and the current \texttt{\textbackslash linewidth}. In this article a value of 18.0pt was used.

Separation of columns with vertical rules is achieved by setting the parameter \texttt{\textbackslash columnseprule} to some positive value. In this article a value of .4pt was used.

The color of the rules separating the columns can be specified through \texttt{\textbackslash columnseprulecolor}. The default value is \texttt{\textbackslash normalcolor}.

Since narrow columns tend to need adjustments in interline spacing we also provide a \emph{skip} parameter called \texttt{\textbackslash multicolbaselineskip} which is added to the \texttt{\textbackslash baselineskip} parameter inside the \texttt{\textbackslash multicols} environment. Please use this parameter with care or leave it alone; it is intended only for package file designers since even small changes might produce totally unexpected changes to your document.

### 2.1 Balancing columns

Besides the previously mentioned parameters, some others are provided to influence the layout of the columns generated.

Paragraphing in \TeX{} is controlled by several parameters. One of the most important is called \texttt{\textbackslash tolerance}: this controls the allowed ‘looseness’ (i.e. the amount of blank space between words). Its default value is 200 (the \TeX{} \texttt{\textbackslash fussy}) which is too small for narrow columns. On the other hand the \texttt{\textbackslash \sloppy} declaration (which sets \texttt{\textbackslash tolerance} to 10000 = \texttt{\infty}) is too large, allowing really bad spacing.\footnote{Look at the next paragraph, it was set with the \texttt{\textbackslash \sloppy} declaration.}

We therefore use a \texttt{\textbackslash multicolpretolerance} parameter for the \texttt{\textbackslash tolerance} value inside the \texttt{\textbackslash multicols} environment. Its default value is 9999 which is less than infinity but ‘bad’ enough for most paragraphs in a multicolumn environment. Changing its value should be done outside the \texttt{\textbackslash multicols} environment. Since \texttt{\textbackslash tolerance} is set to \texttt{\textbackslash multicolpretolerance} at the beginning of every \texttt{\textbackslash multicols} environment one can locally overwrite this default by assigning \texttt{\textbackslash \tolerance_{\textbackslash multicols}} (\texttt{\textbackslash desired value}). There also exists a \texttt{\textbackslash \multicolposttolerance} parameter holding the value for \texttt{\textbackslash \pretolerance} within a \texttt{\textbackslash multicols} environment. Both parameters are usually used only by package designers.

Generation of multicolumn output can be divided into two parts. In the first part we are collecting material for a page, shipping it out, collecting material for the next page, and so on. As a second step, balancing will be done when the end of the \texttt{\textbackslash multicols} environment is reached. In the first step \TeX{} might consider more material whilst finding the final column content than it actually uses when shipping out the page. This might cause a problem if a footnote is encountered in the part of the input considered, but not used, on the current page. In this case the footnote might show up on the current page, while the footnotemark corresponding to this footnote...
might be set on the next one.\footnote{The reason behind this behavior is the asynchronous character of the \TeX page builder. However, this could be avoided by defining very complicated output routines which don’t use \TeX primitives like \texttt{\insert} but do everything by hand. This is clearly beyond the scope of a weekend problem.} Therefore the \texttt{multicol} environment gives a warning message\footnote{This message will be generated even if there are no footnotes in this part of the text.} whenever it is unable to use all the material considered so far.

If you don’t use footnotes too often the chances of something actually going wrong are very slim, but if this happens you can help \TeX by using a \texttt{\pagebreak} command in the final document. Another way to influence the behavior of \TeX in this respect is given by the counter variable ‘\texttt{collectmore}’. If you use the \texttt{\setcounter} declaration to set this counter to ⟨\texttt{number}⟩, \TeX will consider ⟨\texttt{number}⟩ more (or less) lines before making its final decision. So a value of −1 may solve all your problems at the cost of slightly less optimal columns.

In the second step (balancing columns) we have other bells and whistles. First of all you can say \texttt{raggedcolumns} if you don’t want the bottom lines to be aligned. The default is \texttt{\flushcolumns}, so \TeX will normally try to make both the top and bottom baselines of all columns align.

If there is only a small amount of material available for balancing then you may end up with very few lines per column. In an extreme case there may be only one line which looks distinctly odd. In that case it might be better to have more material distributed to the earlier columns even if that means that later columns are empty or partially empty. This is controlled through the counter ‘\texttt{minrows}’ (default 1). If set to a higher value then the balancing will have at least that many rows in the first column (and also all further columns until it runs out of material).

Additionally you can set another counter, the ‘\texttt{unbalance}’ counter, to some positive ⟨\texttt{number}⟩. This will make all but the right-most column ⟨\texttt{number}⟩ of lines longer than they would normally have been. ‘Lines’ in this context refer to normal text lines (i.e. one \texttt{\baselineskip} apart): thus, if your columns contain displays, for example, you may need a higher ⟨\texttt{number}⟩ to shift something from one column into another. A negative value can make sense if you have set \texttt{minrows} and want to locally adjust that.

Unlike ‘\texttt{collectmore},’ the ‘\texttt{unbalance}’ counter is reset to zero at the end of the environment so it only applies to one \texttt{multicol} environment.

The two methods may be combined but I suggest using these features only when fine tuning important publications.

Two more general tuning possibilities were added with version 1.5. \TeX allows to measure the badness of a column in terms of an integer value, where 0 means optimal and any higher value means a certain amount of extra white space. 10000 is considered to be infinitely bad (\TeX does not distinguish any further). In addition the special value 100000 means overfull (i.e., the column contains more text than could possibly fit into it).

The new release now measures every generated column and ignores solutions where at least one column has a badness being larger than the value of the counter \texttt{columnbadness}. The default value for this counter is 10000, thus \TeX will accept all solutions except those being overfull. By setting the counter to a smaller value you can force the algorithm to search for solutions that do not have columns with a lot of white space.

However, if the setting is too low, the algorithm may not find any acceptable solution at all and will then finally choose the extreme solution of placing all text into the first column.

Often, when columns are balanced, it is impossible to find a solution that distributes the text evenly over all columns. If that is the case the last column usually has less text than the others. In the earlier releases this text was stretched to produce a column with the same height as all others, sometimes resulting in really ugly looking columns.

In the new release this stretching is only done if the badness of the final column is not larger than the value of the counter \texttt{finalcolumnbadness}. The default setting is 9999, thus preventing the stretching for all columns that \TeX would consider infinitely bad. In that case the final column is allowed to run short which gives a much better result.

And there are two more parameters of some experimental nature, one called \texttt{\multicolovershoot} the other \texttt{\multicolundershoot}. They control the amount of space a column within the \texttt{multicol} environment is allowed to be “too full” or “too short” without affecting the column badness. They are set to \texttt{\atop} and \texttt{\atoppt}, respectively.

Finally, when doing the balancing at the end, columns may become higher than the remaining available space. In that case the algorithm aborts and instead generates a normal
some white space between paragraphs in the first column).

2.4 Floats inside a multicols environment

Within the multicols environment the usual star float commands are available but their function is somewhat different as in the two-column mode of standard \TeX. Stared floats, e.g., figure*, denote page wide floats that are handled in a similar fashion as normal floats outside the multicols environment. However, they will never show up on the page where they are encountered. In other words, one can influence their placement by specifying a combination of \emph{t, b, and/or p} in their optional argument, but h doesn’t work because the first possible place is the top of the next page. One should also note, that this means that their placement behavior is determined by the values of \texttt{\topfraction}, etc. rather than \texttt{\dbl...}.

2.5 Support for right-to-left typesetting

In right-to-left typesetting the order of the columns on the page also need to be reversed, i.e., the first column has to appear on the far right and the last column on the left. This is supported through the commands $\texttt{\RLmulticolcolumns}$ (switching to right-to-left typesetting) and $\texttt{\LRmulticolcolumns}$ (switching to left-to-right typesetting) the latter being the default.

2.6 Warnings

Under certain circumstances the use of the multicols environment may result in some warnings from \TeX or \LaTeX. Here is a list of the important ones and the possible cause:

\begin{itemize}
  \item \texttt{Underfull \hbox (badness ...)}
    As the columns are often very narrow \TeX wasn’t able to find a good way to break the paragraph. Underfull denotes a loose line but as long as the badness value is below 10000 the result is probably acceptable.
  \item \texttt{Underfull \vbox ... while \output is active}
    If a column contains a character with an unusual depth, for example a ‘(’, in the bottom line then this message may show up. It usually has no significance as long as the value is not more than a few points.
  \item \texttt{LaTeX Warning: I moved some lines to the next page}
    As mentioned above, multicols sometimes screws up the footnote numbering. As a precaution, whenever there is a footnote on a page where multicols had to leave a remainder for the following page this warning appears. Check the footnote numbering on this page. If it turns out that it is wrong, you have to manually break the page using \texttt{\newpage} or \texttt{\pagebreak[...].}
  \item \texttt{Floats and marginpars not allowed inside ‘multicols’ environment!}
    This message appears if you try to use the \texttt{\marginpar} command or an unstarrered version of the figure or table environment. Such floats will disappear!
  \item \texttt{Very deep columns! Grid alignment might be broken}
    This message can only appear if the option \texttt{grid} was chosen. In that case it will show up if a column has a very large depth so that multicols is unable to back up to its baseline. This is only relevant if one tries to produce
2.7 Tracing the output

To understand the reasoning behind the decisions \TeX makes when processing a \texttt{multicol}s environment, a tracing mechanism is provided. If you set the counter \texttt{tracingmulticols} to a positive \texttt{⟨number⟩} you then will get some tracing information on the terminal and in the transcript file:

\begin{itemize}
  \item \texttt{⟨number⟩} = 1. \TeX will now tell you, whenever it enters or leaves a \texttt{multicol}s environment, the number of columns it is working on and its decision about starting a new page before or after the environment.
  \item \texttt{⟨number⟩} = 2. In this case you also get information from the balancing routine: the heights tried for the left and right-most columns, information about shrinking if the \texttt{raggedcolumns} declaration is in force and the value of the ‘unbalance’ counter if positive.
  \item \texttt{⟨number⟩} = 3. Setting \texttt{⟨number⟩} to this value will additionally trace the mark handling algorithm. It will show what marks are found, what marks are considered, etc. To fully understand this information you will probably have to read carefully through the implementation.
  \item \texttt{⟨number⟩} ≥ 4. Setting \texttt{⟨number⟩} to such a high value will additionally place an \texttt{\hrule} into your output, separating the part of text which had already been considered on the previous page from the rest. Clearly this setting should not be used for the final output. It will also activate even more debugging code for mark handling.
\end{itemize}

3 Prefaces to older versions

3.1 Preface to version 1.4

Beside fixing some bugs as mentioned in the \texttt{multicol.bug} file this new release enhances the \texttt{multicol}s environment by allowing for balancing in arbitrary contexts. It is now, for example, possible to balance text within a \texttt{multicol}s or a \texttt{minipage} as shown in 2 where a \texttt{multicol}s environment within a \texttt{quote} environment was used. It is now even possible to nest \texttt{multicol}s environments.

The only restriction to such inner \texttt{multicol}s environments (nested, or within \TeX’s internal vertical mode) is that such variants will produce a box with the balanced material in it, so that they can not be broken across pages or columns.

Additionally I rewrote the algorithm for balancing so that it will now produce slightly better results.

I updated the source documentation but like to apologize in advance for some ‘left over’ parts that slipped through the revision.

A note to people who like to improve the balancing algorithm of \texttt{multicol}s: The balancing routine is now placed into a single macro which is called \texttt{\balance@columns}. This means that one can easily try different balancing routines by rewriting this macro. The interface for it is explained in table 1. There are several improvements possible, one can think of integrating the \texttt{\badness} function of \TeX3, define a faster algorithm for finding the right column height, etc. If somebody thinks he/she has an enhancement I would be pleased to learn about it. But please obey the copyright notice and don’t change \texttt{multicol.dtx} directly!

3.2 Preface to version 1.2

After the article about the \texttt{multicol}s environment was published in \texttt{TUGboat} 10#3, I got numerous requests for these macros. However, I also got a changed version of my style file, together with a letter asking me if I would include the changes to get better paragraphing results in the case of narrow lines. The main differences to my original style option were additional parameters (like \texttt{\multicoladjdemerits} to be used for \texttt{\adjdemerits}, etc.) which would influence the line breaking algorithm.

But actually resetting such parameters to zero or even worse to a negative value won’t give better line breaks inside the \texttt{multicol}s environment. \TeX’s line breaking algorithm will only look at those possible line breaks which can be reached without a badness higher than the current value of \texttt{\tolerance} (or \texttt{\pretolerance} in the first pass). If this isn’t pos-
The macro \balance@columns that contains the code for balancing gathered material is a macro without parameters. It assumes that the material for balancing is stored in the box \mult@box which is a \vbox. It also “knows” about all parameters set up by the \multicols environment, like \col@number, etc. It can also assume that \@colroom is the still available space on the current page.

When it finishes it must return the individual columns in boxes suitable for further processing with \page@sofar. This means that the left column should be stored in box register \mult@gfirstbox, the next in register \mult@firstbox + 2, ..., only the last one as an exception in register \mult@grightbox. Furthermore it has to set up the two macros \kept@firstmark and \kept@botmark to hold the values for the first and bottom mark as found in the individual columns. There are some helper functions defined in section 5.1 which may be used for this. Getting the marks right “by hand” is non-trivial and it may pay off to first take a look at the documentation and implementation of \balance@columns below before trying anew.

Table 1: Interface description for \balance@columns

| sible, then, as a last resort, T\TeX will produce overfull boxes. All those (and only those) possible break points will be considered and finally the sequence which results in the fewest demerits will be chosen. This means that a value of \(\text{−}1000\) for \adjdemerits instructs \T\TeX to prefer visibly incompatible lines instead of producing better line breaks.

However, with \T\TeX 3.0 it is possible to get decent line breaks even in small columns by setting \emergencyystretch to an appropriate value. I implemented a version which is capable of running both in the old and the new \T\TeX (actually it will simply ignore the new feature if it is not available). The calculation of \emergencyystretch is probably incorrect. I made a few tests but of course one has to have much more experience with the new possibilities to achieve the maximum quality.

Version 1.1a had a nice ‘feature’: the penalty for using the forbidden floats was their ultimate removal from \E\TeXs \@freelist so that after a few \marginpars inside the \multicols environment floats where disabled forever. (Thanks to Chris Rowley for pointing this out.) I removed this misbehavior and at the same time decided to allow at least floats spanning all columns, e.g., generated by the \figure* environment. You can see the new functionality in table 2 which was inserted at this very point. However single column floats are still forbidden and I don’t think I will have time to tackle this problem in the near future. As an advice for all who want to try: wait for \T\TeX 3.0. It has a few features which will make life much easier in multi-column surroundings. Nevertheless we are working here at the edge of \T\TeXs capabilities, really perfect solutions would need a different approach than it was done in \E\TeXs page builder.

The text below is nearly unchanged, I only added documentation at places where new code was added.

4 The Implementation

We are now switching to two-column output to show the abilities of this environment (and bad layout decisions).

4.1 The documentation driver file

The next bit of code contains the documentation driver file for \T\TeX, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the docstrip program. Since this is the first code in this file one can produce the documentation simply by running \E\TeX on the \.dtx file.

1 (*driver)
2 \documentclass{ltexdoc}

We use the \balancingshow option when loading \multicols so that full tracing is produced. This has to be done before the \doc package is loaded, since \doc
\setemergencystretch: This is a hook for people who like to play around. It is supposed to set the \emergencystretch (dimen) register provided in the new \TeX 3.0. The first argument is the number of columns and the second one is the current \hsize. At the moment the default definition is 4pt \times \#1, i.e. the \hsize isn't used at all. But maybe there are better formulae.

\set@floatcmds: This is the hook for the experts who like to implement a full float mechanism for the multicols environment. The @ in the name should signal that this might not be easy.

Table 2: The new commands of multicol.sty version 1.2. Both commands might be removed if good solutions to these open problems are found. I hope that these commands will prevent that nearly identical style files derived from this one are floating around.

5 otherwise requires multicols without any options.
3 \usepackage{multicol}[1999/05/25]
4 \usepackage{doc}
First we set up the page layout suitable for this article.
6 \setlength{\textwidth}{39pc}
7 \setlength{\textheight}{54pc}
8 \setlength{\parindent}{1em}
9 \setlength{\parskip}{0pt plus 1pt}
10 \setlength{\oddsidemargin}{0pc}
11 \setlength{\marginparwidth}{0pc}
12 \setlength{\topmargin}{-2.5pc}
13 \setlength{\headsep}{20pt}
14 \setlength{\columnsep}{1.5pc}
We want a rule between columns.
15 \setlength{\columnsep}{.4pt}
We also want to ensure that a new \texttt{multicols} environment finds enough space at the bottom of the page.
16 \setlength{\premulticols}{6\baselineskip}
When balancing columns we disregard solutions that are too bad. Also, if the last column is too bad we typeset it without stretch.

4.2 Identification and option processing

We start by identifying the package. Since it makes use of features only available in \texttt{\LaTeX} we ensure that this format is available. (Now this is done earlier in the file.)
38 \{package
39 \% \NeedsTeXFormat{LaTeX2e}
40 \% \ProvidesPackage{multicol}[..../.../
41 \% v... multicolumn formatting]

Next we declare options supported by \texttt{multicols}. Two-column mode and \texttt{multicols} do not work together so we warn about possible problems. However, since you can revert to \texttt{\onecolumn} in which case \texttt{multicols} does work, we don’t make this an error.

17 \setcounter{columnbadness}{7000}
18 \setcounter{finalcolumnbadness}{7000}
The index is supposed to come out in four columns. And we don’t show macro names in the margin.
19 \setcounter{IndexColumns}{4}
20 \set\DescribeMacro{\SpecialUsageIndex}
21 \set\DescribeEnv{\SpecialEnvIndex}
22 \renewcommand{\PrintMacroName}[1]{
23 \CodelineIndex
24 \%\DisableCrossrefs \% Partial index
25 \%RecordChanges \% Change log
Line numbers are very small for this article.
26 \renewcommand{\theCodelineNo}{\scriptsize \arabic{CodelineNo}}
27 \settowidth{\MacroIndent}{\scriptsize 00\ }
28 \begin{document}
29 \typeout
30 {****************************************
31 \^\^J* Expect some Under- and overfull boxes.
32 \^\^J****************************************}
33 \DocInput{multicol.dtx}
34 \end{document}
35 \end{document}
36 \end{document}
37 \end{document}
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53 \end{document}
The next option is intended for typesetting on a \baselineskip grid. Right now it doesn’t do anything other than warning if it thinks that the grid got lost.

Next option enables the \docolaction command. As this changes the .aux file content this is not automatically enabled.

\textwidth and call the original (current) definition stored in \orig@footnotetext. If the \multicol environment is nested inside another \multicol environment then the redefinition has already happened. So be better test for this situation. Otherwise, we will get a \TeXX stack overflow as this would generate a self-referencing definition.

Now we can safely look for the optional arguments.

Within the environment we need a special version of the kernel \@footnotetext command since the original sets the the \hsize to \columnwidth which is not correct in the \multicol environment. Here \columnwidth refers to the width of the individual column and the footnote should be in \textwidth. Since \@footnotetext has a different definition inside a minipage environment we do not redefine it directly. Instead we locally set \columnwidth to

\begin{verbatim}
  \textwidth and call the original (current) definition stored in \orig@footnotetext. If the \multicol environment is nested inside another \multicol environment then the redefinition has already happened. So be better test for this situation. Otherwise, we will get a \TeXX stack overflow as this would generate a self-referencing definition.

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\end{verbatim}
switch to true. The multicols should start in vertical mode. If we are not already there we now force it with \par so otherwise the test for "inner" mode wouldn’t show if we are in a box.

\par
\ifinner \@boxedmulticolstrue

Otherwise we check \doublecol@number. This counter is zero outside a multicols environment but positive inside (this happens a little later on). In the second case we need to process the current multicols also in "boxed mode" and so change the switch accordingly.

\else
\ifnum \doublecol@number > \z@ \@boxedmulticolstrue \fi
\fi

Then we look to see if statistics are requested:

\mult@info\z@
{Starting environment with \the\col@number spaces columns}%

In boxed mode we add some more info.
\if@boxedmulticols \MessageBreak (boxed mode) \fi
%

Then we measure the current page to see whether a useful portion of the multicolumn environment can be typeset. This routine might start a new page.

\enough@room{#2}%

Now we output the first argument and produce vertical space above the columns. (Note that this argument corresponds to the first optional argument of the multicols environment.) For many releases this argument was typeset in a group to get a similar effect as \twocolumn[..] where the argument is also implicitly surrounded by braces. However, this conflicts with local changes done by things like sectioning commands (which account for the majority of commands used in that argument) messing up vertical spacing etc. later in the document so that from version v1.5q on this argument is again typeset at the outer level.

#1 \par \addvspace \multicolsep

When the last line of a paragraph had a positive depth then this depth normally taken into account by the \baselineskip calculation for the next line. However, the columns produced by a following \multicol are rigid and thus the distance from the baseline of a previous text line to the first line in a \multicol would differ depending on the depth of the previous line. To account for this we add a negative space unless the depth is -1000pt which signals something special to \TeX and is not supposed to be a real depth.

\ifdim \prevdepth = -\@m \p@ \else

The actual generation of this corrective space is a little bit more complicated as it doesn’t make sense to always back up to the previous baseline (in case an object with a very large depth was placed there, e.g., a centered tabular). So we only back up to the extend that we are within the \baselineskip grid.

We know that the box produced by \multicols has \topskip at its top so that also needs to be taken into account.

\@tempcnta \prevdepth
\@tempcntb \baselineskip
\divide \@tempcnta \@tempcntb
\advance \@tempcnta \@ne
\dimen@ \prevdepth
\advance \dimen@ -\@tempcnta \baselineskip
\advance \dimen@ \topskip
\kern \dimen@

We start a new grouping level to hide all subsequent changes (done in \prepare@multicols for example).

\begingroup
\prepare@multicols

If we are in boxed mode we now open a box to typeset all material from the multicols body into it, otherwise we simply go ahead.

\if@boxedmulticols
\setbox \mult@box \vbox\bgroup
\color@setgroup
\fi

We finish by suppressing initial spaces.

\ignorespaces}

Here is the switch and the box for “boxed” multicols code.

\newif \if@boxedmulticols
\@boxedmulticolsfalse
\newbox \mult@box

The \enough@room macro used above isn’t perfect but works reasonably well in this context. We measure the free space on the current page by subtracting \pagetotal from \pagegoal. This isn’t entirely correct since it doesn’t take the ‘shrinking’ (i.e. \pageshrink) into account. The ‘recent contribution list’ might be nonempty so we start with
\par and an explicit \penalty.\footnote{See the documentation of \endmulticols for further details.} Actually, we use \addpenalty to ensure that a following \addvspace will ‘see’ the vertical space that might be present. The use of \addpenalty will have the effect that all items from the recent contributions will be moved to the main vertical list and the \pagetotal value will be updated correctly. However, the penalty will be placed in front of any dangling glue item with the result that the main vertical list may already be overfull even if \TeX{} is not invoking the output routine.

135 \def\enough@room#1{%
Measuring makes only sense when we are not in “boxed mode” so the routine does nothing if the switch is true.
136 \if@boxedmulticols\else
137 \par
To empty the contribution list the first release contained a penalty zero but this had the result that \addvspace couldn’t detect preceding glue. So this was changed to \addpenalty. But this turned out to be not enough as \addpenalty will not add a penalty when @nobreak is true. Therefore we force this switch locally to false. As a result there may be a break between preceding text and the start of a multicols environment, but this seems acceptable since there is the optional argument for exactly this reason.
138 \bgroup\@nobreakfalse\addpenalty\z@\egroup
139 \page@free \pagegoal
140 \advance \page@free -\pagetotal
To be able to output the value we need to assign it to a register first since it might be a register (default) in which case we need to use the or it might be a plain value in which case the would be wrong.
141 \@tempskipa#1\relax
Now we test whether tracing information is required:
142 \mult@info\z@% 
\{Current page:\MessageBreak
143 \height=\the\pagewidth: used \the\pagetotal
144 \space -> free=\the\page@free \MessageBreak
145 needed \the\@tempskipa
146 \space(for #1)\%
Our last action is to force a page break if there isn’t enough room left.
150 \ifdim \page@free <#1\newpage \fi
151 \fi}

When preparing for multicol output several things must be done.
152 \def\prepare@multicols{%
We start saving the current @totalleftmargin and then resetting the \parshape in case we are inside some list environment. The correct indentation for the multicols environment in such a case will be produced by moving the result to the right by \multicol@leftmargin later on. If we would use the value of @totalleftmargin directly then lists inside the multicols environment could cause a shift of the output.
153 \multicol@leftmargin@totalleftmargin
154 \@totalleftmargin\z@% 
155 \parshape\z@
We also set the register \doublecol@number for later use. This register should contain $2 \times \col@number$. This is also an indicator that we are within a multicols environment as mentioned above.
156 \doublecol@number\col@number
157 \multiply\doublecol@number\tw@
158 \advance\doublecol@number\mult@rightbox
159 \if@boxedmulticols
160 \let\l@kept@firstmark\kept@firstmark
161 \let\l@kept@botmark\kept@botmark
162 \global\let\kept@firstmark\@empty
163 \global\let\kept@botmark\@empty
164 \else
We add an empty box to the main vertical list to ensure that we catch any insertions (held over or inserted at the top of the page). Otherwise it might happen that the \eject is discarded without calling the output routine. Inside the output routine we remove this box again. Again this code applies only if we are on the main vertical list and not within a box. However, it is not enough to turn off interline spacing, we also have to clear \topskip before adding this box, since \topskip is always inserted before the first box on a page which would leave us with an extra space of \topskip if multicols start on a fresh sheet.
165 \nointerlineskip {\topskip\z@\null}%
166 \output{% 
167 \global\setbox\partial@page\vbox
168 \%
Now we have to make sure that we catch one special situation which may result in loss of text! If the user has a huge amount of vertical material within the first optional argument that is larger then \premulticols and we are near the bottom of the page then it can happen that not the \eject is
triggering this special output routine but rather the overfull main vertical list. In that case we get another breakpoint through the \texttt{\textbackslash eject} penalty. As a result this special output routine would be called twice and the contents of \texttt{\textbackslash partial@page}, i.e., the material before the \texttt{multicols} environment gets lost. There are several solutions to avoid this problem, but for now we will simply detect this and inform the user that he/she has to enlarge the \texttt{\textbackslash premulticols} by using a suitable value for the second argument.

\begin{verbatim}
{check}
  \ifvoid{partial@page}\else
    \PackageError{multicol}{Error saving partial page}%
    \{The part of the page before
    the multicols environment was
    nearly full with"\textbackslash J"the result
    that starting the environment
    will produce an overfull page. Some"\textbackslash J"text may be lost!
    Please increase \texttt{\textbackslash premulticols}
    either generally or for this\%"\textbackslash J\texttt{\textbackslash enviro\textbackslash nment}\% by specifying a
    suitable value in the second
    \texttt{multicols} environment.}\}
  \unvbox{partial@page}
  \box\last@line
  \fi
{/check}
\end{verbatim}

Finally we need to record the marks that are present within the \texttt{\textbackslash partial@page} so that we can construct correct first and bottom marks later on. This is done by the following code.

\begin{verbatim}
\prep@keptmarks
\end{verbatim}

Finally we have to initialize \texttt{\kept@topmark} which should ideally be initialized with the mark that is current on “top” of this page. Unfortunately we can’t use \texttt{\topmark} because this register will not always contain what its name promises because \TeX\ sometimes calls the output routine for float management.\footnote{During such a call the \texttt{\botmark} gets globally copied to \texttt{\topmark} by the \TeX\ program.} Therefore we use the second best solution by initializing it with \texttt{\firstmark}. In fact, for our purpose this doesn’t matter as we use \texttt{\kept@topmark} only to initialize \texttt{\firstmark} and \texttt{\botmark} of a following page if we don’t find any marks on the current one.

\begin{verbatim}
\global\let\kept@topmark=\firstmark
\end{verbatim}

The next thing to do is to assign a new value to \texttt{\vsize}. \TeX\ maintains the free room on the page (i.e., the page height without the space for already contributed floats) in the register \texttt{\@colroom}. We must subtract the height of \texttt{\partial@page} to put the actual free room into this variable.

\begin{verbatim}
\advance{\@colroom-}\ht{\partial@page}
\end{verbatim}

Then we have to calculate the \texttt{\vsize} value to use during column assembly. \texttt{\set@mult@\vsize} takes an argument which allows to make the setting local (\texttt{\relax}) or global (\texttt{\global}). The latter variant is used inside the output routine below. At this point here we have to make a local change to \texttt{\vsize} because we want to get the original value for \texttt{\vsize} preserved in case this \texttt{multicols} environment ends on the same page where it has started.

\begin{verbatim}
\set@mult@\vsize\relax
\end{verbatim}

Now we switch to a new \texttt{\output} routine which will be used to put the gathered column material together.

\begin{verbatim}
\output{\texttt{\textbackslash multicolumn@out}}%
\end{verbatim}

Finally we handle the footnote insertions. We have to multiply the magnification factor and the extra skip by the number of columns since each footnote reduces the space for every column (remember that we have page-wide footnotes). If, on the other hand, footnotes are typeset at the very end of the document, our scheme still works since \texttt{\count\footins} is zero then, so it will not change. To allow even further customization the setting of the \texttt{\footins} parameters is done in a separate macro.

\begin{verbatim}
\init@mult@footins
\end{verbatim}

For the same reason (page-wide footnotes), the \texttt{\dimen} register controlling the maximum space used for footnotes isn’t changed. Having done this, we must reinsert all the footnotes which are already present (i.e., those encountered when the material saved in \texttt{\partial@page} was first processed). This will reduce the free space (i.e., \texttt{\pagetotal}) by the appropriate amount since we have changed the magnification factor, etc., above.

\begin{verbatim}
\reinsert@footnotes
\end{verbatim}

Inside \texttt{multicols} a \texttt{clearpage} is fairly useless as we aren’t supporting floats. In fact, it can cause harm as it doesn’t know about the \texttt{\partial@page} and may therefore result in making columns too long. So we change that to behave like \texttt{\newpage} but also check if there are any deferred floats. If so, perhaps the user tried to place them through that \texttt{clearpage} (but that needs to be done before starting the \texttt{multicols} environment.

\begin{verbatim}
\def\clearpage{%
\end{verbatim}

12
Additionally, we advance \emergencystretch\col@number\hsize

\begin{verbatim}
\setemergencystretch\col@number\hsize
\end{verbatim}

The \hsize of the columns is given by the formula:
\[
\text{linewideth} - ((\text{col@number} - 1) \times \text{columnsep}) / \text{col@number}
\]

The formula above has changed from release to release. We now start with the current value of \linewideth so that the column width is properly calculated when we are inside a minipage or a list or some other environment. This will be achieved with:
\[
\text{linewideth} \{\text{advance/haize/colnumber/columnsep}
\text{advance/haize/colnumber/columnsep}
\text{divide/haize/colnumber}
\]

We also set \linewideth and \columnwidth to \hsize In the past \columnwidth was left unchanged. This is inconsistent, but \columnwidth is used only by floats (which aren’t allowed in their current implementation) and by the \footnote macro. Since we want page-wide footnotes\footnote{I’m not sure that I really want page-wide footnotes. But balancing of the last page can only be achieved with this approach or with a multi-path algorithm which is complicated and slow. But it’s a challenge to everybody to prove me wrong! Another possibility is to reimplement a small part of the fire_up procedure in \TeX (the program). I think that this is the best solution if you are interested in complex page makeup, but it has the disadvantage that the resulting program cannot be called \TeX thereafter.} this simple trick saved us from rewriting the \footnote macro. However, some applications referred to \columnwidth as the “width of the current column” to typeset displays (the amsmath package, for example) and to allow the use of such applications together with \multicol this is now changed.

Before we change \linewideth to the new value we record its old value in some register called \full@width. This value is used later on when we package all columns together.
\[
\{\text{full@width/linewideth}
\text{linewideth/haize}
\text{columnwidth/haize}
\}
\]

This macro is used to set up the parameters associated with footnote floats. It can be redefined by applications that require different amount of spaces when typesetting footnotes.
\[
\{\text{definitemult@footins/}
\text{multiply/count@footins/col@number}
\text{multiply/skip@footins/col@number}
\}
\]

Since we have to set \col@number columns on one page, each with a height of \col@room, we have to assign \vsize = \col@number \times \col@room in order to collect enough material before entering the \output routine again. In fact we have to add another \{\col@number - 1\} \times (\baselineskip - \topskip) if you think about it.
But this might not be enough since we use `vsplit` later to extract the columns from the gathered material. Therefore we add some `extra lines,' one for each column plus a corrective action depending on the value of the `collectmore' counter. The final value is assigned globally if #1 is \`global' because we want to use this macro later inside the output routine too.

Here is the dimen register we need for saving away the outer value of \`@totalleftmargin'.

In versions prior to 1.8r the balancing at the end of the environment was done by changing the output routine from `\mult@column@out' to `\balance@Columns@out'. As it turned out that this has a couple of issues when the last columns should not be balanced after all (for example because they contained several `columnbreak' commands we now stay with one output routine for the environment and only signal that we reached the end of the environment by marking it with a special penalty that we can check for later.

When the end of the `multicols' environment is sensed we have to balance the gathered material. Depending on whether or not we are inside a boxed multicoll different things must happen. But first we end the current paragraph with a `\par' command.

In boxed mode we have to close the box in which we have gathered all material for the columns. But before we do this we need to remove any space at the end of the box as we don't want to use this in balancing. Because of the `color@endgroup' this can't be done later in `\balance@columns' as the color command will hide it.

\footnote{\textsuperscript{10}This once caused a puzzling bug where some of the material was balanced twice, resulting in some overprints. The reason was the `\eject' which was placed at the end of the contribution list. Then the `page_builder' was called (an explicit `\penalty' will empty the contribution list), but the line with the `\eject' didn't fit onto the current page. It was then reconsidered after the output routine had ended, causing a second break after one line.}
Now it’s time to return any footnotes if we are in unrestricted mode. In boxed mode footnotes are kept inside, but in that case we have to write another column status into the .aux file to support \docolaction in case we have nested environments.

\if@boxedmulticols
\mc@col@status@write
\else
\reinsert@footnotes
\fi

We also take a look at the amount of free space on the current page to see if it’s time for a page break. The vertical space added thereafter will vanish if \enough@room starts a new page.

But there is one catch. If the \end{multicols} is at the top of which can happen if there is a break point just before it (such as end ending environment) which was chosen. In that case we would do the next page using the internal \vsize for multicols collection which is a disaster. So we better catch this case. Fortunately we can detect it by looking at \pagegoal.

\ifdim \pagegoal=\maxdimen
\global\vsize@colroom
\else
\enough@room\postmulticols
\fi
\fi
\addvspace\multicolsep

There is one more thing to do: the balanced result of the environment is supposed to have a \prevdepth of zero as we backed up by its real prevdepth within \page@sofar. However if the balancing happened in the output routine then \TeX reverts to the \prevdepth that was current before the OR once the OR has finished. In short \prevdepth is something you can’t set globally it is alway local to the current list being built. Thus we need to set it back to zero here to avoid incorrect spacing.

\prevdepth\z@

If statistics are required we finally report that we have finished everything.

\mult@info\z@
{Ending environment
\if@boxedmulticols
\space(boxed mode)\fi
}

Let us end this section by allocating all the registers used so far.

\newcount@c@unbalance
\newcount@c@collectmore

We also set the ‘unbalance’ counter to its default. This is done globally since $\TeX$ counters are always changed this way.\footnote{Actually, we are still in a group started by the \begin macro, so \global must be used anyway.}

\global@c@unbalance\z@
In the new \LaTeX{} release \texttt{\col@number} is already allocated by the kernel, so we don’t allocate it again.

\begin{verbatim}
\newcount\col@number
\newcount\doublecol@number
\newcount\multicoltolerance
\newcount\multicolpretolerance
\newdimen\full@width
\newdimen\page@free
\newdimen\premulticols
\newdimen\postmulticols
\newskip\multicolsep
\newskip\multicolbaselineskip
\newbox\partial@page
\newbox\last@line
\end{verbatim}

And here are their default values:

\begin{verbatim}
c@unbalance = 0
c@collectmore = 0
\end{verbatim}

To allow checking whether some macro is used within the \texttt{multicols} environment the counter \texttt{\col@number} gets a default of 1 outside the environment.

\begin{verbatim}
\col@number = 1
multicoltolerance = 9999
multicolpretolerance = -1
premulticols = 50pt
postmulticols = 20pt
multicolsep = 12pt plus 4pt minus 3pt
multicolbaselineskip = 0pt
\end{verbatim}

\section*{4.4 The output routines}

We first start with some simple macros. When typesetting the page we save the columns either in the box registers $0, 2, 4, \ldots$ (locally) or $1, 3, 5, \ldots$ (globally). This is \texttt{Plain} \TeX{} policy to avoid an overflow of the save stack.

Therefore we define a \texttt{\process@cols} macro to help us in using these registers in the output routines below. It has two arguments: the first one is a number; the second one is the processing information. It loops starting with \texttt{\count@=#1} (\texttt{\count@} is a scratch register defined in \texttt{Plain} \TeX{}), processes argument \#2, adds two to \texttt{\count@}, processes argument \#2 again, etc. until \texttt{\count@} is higher than \texttt{\doublecol@number}. It might be easier to understand it through an example, so we define it now and explain its usage afterwards.

\begin{verbatim}
\def\process@cols#1#2{\count@=#1\relax
\loop
⟨debug⟩
\typeout{Looking at box \the\count@}
⟨/debug⟩
#2\%\add\count@+2\ifnum\count@<\doublecol@number
\repeat}
\end{verbatim}

We now define \texttt{\page@sofar} to give an example of the \texttt{\process@cols} macro. \texttt{\page@sofar} should output everything prepared by the balancing routine \texttt{\balance@columns}.

\begin{verbatim}
\def\page@sofar{\balance@columns\page@sofar}{Column spec: \the\full@width \text{= indent} \text{+ columns + sep =} \the\multicol@leftmargin \text{x \the\hsize} \text{+ \the\count@ x \the\columnsep}}%
\end{verbatim}

At this point we should always be in vertical mode.

\begin{verbatim}
\ifvmode\else\errmessage{Multicol Error}\fi
\end{verbatim}

Now we give some tracing information.

\begin{verbatim}
\count@=\col@number \advance\count@=-1\mult@info\z@\text{Column spec: \the\full@width \space = indent} \text{+ columns + sep =} \the\multicol@leftmargin \text{+ \the\count@} \text{+ \the\hsize \space} \text{+ \the\multicolbaselineskip \space} \text{+ \the\columnsep \space} \text{+ \the\multicolbaselineskip = 0pt} \vfill \page\last@line
\end{verbatim}

\footnote{You will see the reason for this numbering when we look at the output routines \texttt{\multi@column@out} and \texttt{\balance@columns@out}.}

We now put all columns together in an \texttt{\hbox} of width \texttt{\full@width} (shifting it by \texttt{\multicol@leftmargin} to the right so that it will
be placed correctly if we are within a list environment) and separating the columns with a rule if desired.

The box containing the columns has a large height and thus will always result in using \lineskip if the normal \baselineskip calculations are used. We therefore better cancel that process.

\nointerlineskip

As mentioned earlier we want to have the reference point of the box we put on the page being at the baseline of the last line of the columns but we also want to ensure that the box has no depth so that any following skip is automatically starting from that baseline. We achieve this by recording the depths of all columns and then finally backing up by the maximum. (perhaps a simpler method would be to assemble the box in a register and set the depth of that box to zero (not checked).

We need a global scratch register for this; using standard \TeX conventions we choose \dimen2 and initialize it with the depth of the character “p” since that is one of the depths that compete for the maximum.

\def\columnseprulecolor{\normalcolor}

Before we tackle the bigger output routines we define just one more macro which will help us to find our way through the mysteries later. \reinsert@footnotes will do what its name indicates: it reinserts the footnotes present in \footinbox so that they will be reprocessed by \TeX’s page builder.

Instead of actually reinserting the footnotes we insert an empty footnote. This will trigger insertion mechanism as well and since the old footnotes are still in their box and we are on a fresh page \skipfootins should be correctly taken into account.

This curious definition is used as the space at the bottom of a column if we implement \raggedcolumns. Normally one only appends \vfill in that case but this is actually wrong for columns that are more or less full: by adding a glue at the bottom such a column doesn’t have any depth any more but without it the material would be allowed a depth of \@maxdepth. So we allow shrinking by that amount. This only makes a difference if the box would otherwise become overfull and shrinking never exceeds the specified value, so we should be fine.
Now we can’t postpone the difficulties any longer. The `\multicolumn{out}` routine will be called in two situations. Either the page is full (i.e., we have collected enough material to generate all the required columns) or a float or marginpar or a `\clearpage` is sensed. In the latter case the `\outputpenalty` is less than $-10000$, otherwise the penalty which triggered the output routine is higher. Therefore it’s easy to distinguish both cases: we simply test this register.

If this was a `\clearpage`, a float or a marginpar we call `\special`s otherwise we construct the final page. For the next block of code see comments in section 7.2.

Let us now consider the normal case. We have to `\vsplit` the columns from the accumulated material in box 255. Therefore we first assign appropriate values to `\splittopskip` and `\splitmaxdepth`.

We also need to restrict `\boxmaxdepth` so that re-boxing is not generating boxes with arbitrary depth.

Then we calculate the current column height (in `\dimen@`). Note that the height of `\partialpage` is already subtracted from `\colroom` so we can use its value as a starter.

But we must also subtract the space occupied by footnotes on the current page. Note that we first have to reset the skip register to its normal value. Again, the actual action is carried out in a utility macro, so that other applications can modify it.

And there is one more adjustment that we have to make: if the user has issue a `\enlargethispage` command then the height the `\kludgeins` box will be the negation of the size by which the page should be enlarged. If the star form of this command has been used then we also need to shrink the resulting column.

That local change will be reverted at the end of the output routine So for the next page the original state will be reestablished. However, in theory there is a possibility to sneak in a whole multicols environment into the running header definition. If that happens then it will also be affected by this change—too bad I think.

Now we are able to `\vsplit` off all but the last column. Recall that these columns should be saved in the box registers 2, 4, ... (plus offset).

After splitting we update the kept marks. If `\raggedcolumns` is in force we add a `vfill` at the bottom by unboxing the split box.

Having done this we hope that box 255 is emptied. If not, we reinsert its contents.
In this case a footnote that happens to fall into the leftover bit will be typeset on the wrong page. Therefore we warn the user if the current page contains footnotes. The older versions of \texttt{multicol} produced this warning regardless of whether or not footnotes were present, resulting in many unnecessary warnings.

\ifvoid\footins\else\PackageWarning{multicol}{I moved some lines to the next page. Footnotes on page \thepage space might be wrong}\fi

If the \texttt{tracingmulticols} counter is 4 or higher we also add a rule.

\ifnum \c@tracingmulticols>	hr@@ \hrule\allowbreak \fi

To get a correct mark for the current page we have to (locally) redefine \texttt{\firstmark} and \texttt{\botmark}. If \texttt{\kept@firstmark} is non-empty then \texttt{\kept@botmark} must be non-empty too so we can use their values. Otherwise we use the value of \texttt{\kept@topmark} which was first initialized when we gathered the \texttt{\partial@page} and later on was updated to the \texttt{\botmark} for the preceding page.

\ifx\@empty\kept@firstmark
  \let\firstmark\kept@topmark
  \let\botmark\kept@topmark
\else
  \let\firstmark\kept@firstmark
  \let\botmark\kept@botmark
\fi

We also initialize \texttt{\topmark} with \texttt{\kept@topmark}. This will make this mark okay for all middle pages of the \texttt{multicol}s environment.

\let\topmark\kept@topmark
\let\@makecol\@outputpage

After the page is shipped out we have to prepare the keep marks for the following page. \texttt{\kept@firstmark} and \texttt{\kept@botmark} are reinitialized by setting them to \texttt{\@empty}. The value of \texttt{\botmark} is then assigned to \texttt{\kept@topmark}.

\global\let\kept@topmark\botmark
\global\let\kept@firstmark\@empty
\global\let\kept@botmark\@empty

Now we reset \texttt{\@colroom} to \texttt{\@colht} which is \LaTeX’s saved value of \texttt{\textheight}. We also have to reset the recorded position of the last \texttt{\marginpar} as well as the recorded size of in-text floats as we are now on a new page.

\global\@colroom=\@colht
\global\@mparbottom=\z@\z@\textfloatsep=\z@
Then we process deferred floats waiting for their chance to be placed on the next page.

If the user is interested in statistics we inform him about the amount of space reserved for floats.

Having done all this we must prepare to tackle the next page. Therefore we assign a new value to \vsize. New, because \partial@page is now empty and @colroom might be reduced by the space reserved for floats.

This macro is used to subtract the amount of space occupied by footnotes for the current space from the space available for the current column. The space current column is stored in \dimen@. See above for the description of the default action.

We left out two macros: \process@deferreds and \speci@ls.

If the document ends in the middle of a multicol environment, e.g., if the user forgot the \end{multicols}, \LaTeX adds a very negative penalty to the end of the galley which is intended to signal the output routine that it is time to prepare for shipping out everything remaining. Since inside multicols the output routine of \LaTeX is disabled sometimes we better check for this case: if we find a very negative penalty we produce an error message and run the default output routine for this case.

For the next block of code see comments in section 7.2.
If we encounter a float or a marginpar in the current implementation we simply warn the user that this is not allowed. Then we reinsert the page and its footnotes.

Additionally we empty the \@currlist to avoid later error messages when the \LaTeX output routine is again in force. But first we have to place the boxes back onto the \@freelist. (\@elts default is \relax so this is possible with \xdef.)

If the penalty is \texttt{-10001} it will come from a \texttt{\clearpage} and we will execute \texttt{\@doclearpage} to get rid of any deferred floats.

\texttt{\process@deferreds} is a simplified version of \LaTeX's \texttt{\@startpage}. We first call the macro \texttt{\@floatplacement} to save the current user parameters in internal registers. Then we start a new group and save the \texttt{\@deferlist} temporarily in the macro \texttt{\tempb}.

Our next action is to (globally) empty \texttt{\@deferlist} and assign a new meaning to \texttt{\elt}. Here \texttt{\@scolelt} is a macro that looks at the boxes in a list to decide whether they should be placed on the next page (i.e. on \texttt{\@toplist} or \texttt{\@botlist}) or should wait for further processing.

Now we call \texttt{\tempb} which has the form

\texttt{\elt(box register)\elt(box register)...}

So \texttt{\elt} (i.e. \texttt{\@scolelt}) will distribute the boxes to the three lists.

The \texttt{\raggedcolumns} and \texttt{\flushcolumns} declarations are defined with the help of a new \texttt{\if...} macro.

The actual definitions are simple: we just switch to \texttt{true} or \texttt{false} depending on the desired action. To avoid extra spaces in the output we enclose these changes in \texttt{\@bsphack...\@esphack}.

Now for the last part of the show: the column balancing output routine. Since this code is called with an explicit penalty (\texttt{\eject}) there is no need to check for something special (eg floats). We start by balancing the material gathered.

For this we need to put the contents of box 255 into \texttt{\mult@box}. For the next block of code see also comments in section 7.2. All forced breaks except the last are inside \texttt{\colbreak@box} so all we have to do is to concatenate this box with box \texttt{\@cclv} and put a penalty in between. Here we test if \texttt{\colbreak@box} is void so that the message is only generated if we really add forced breaks and the penalty.

The last column again is a forced break, so here we discard white space as well as that is normally unwanted.

If during balancing the columns got too long the flag \texttt{\iftoo@bad} is set to true.

If during balancing the columns got too long the flag \texttt{\iftoo@bad} is set to true.

In that case we put the material back in box 255 so that we can cut a normal page. The curious set of \texttt{\vskip}s we add is necessary to cancel out the \texttt{\splittopskip} that got added for balancing.
We also have to re-add the end of environment penalty since after this page we may want balance the remaining material.

\penalty-\@M\vfi

We then call the standard multicol output routine which will produce a normal page for us (remember we are still within the OR so some part of the code in \mult@column@out is actually not doing anything—perhaps this should be cleaned up at some point). This also means that if there was an \enlargethispage present it will apply to this page as \mult@column@out will look at the status of \@kludgeins.

Because balancing made the columns too long we are sure that there will be some material remaining which was put back onto the main vertical list by \mult@column@out. This will also put the explicit \vfil penalty back so the current \balance@columns@out output routine will be called again (so we better do not add another penalty or else the OR will be called twice and we may get scrambled results).

If the balancing went ok, we are in the position to apply \page@sofar. But first we have to set \vsize to a value suitable for one column output.

We also have to look at \@kludgeins and generate a new \vfilin case there was one present due to an \enlargethispage command.

Then we \unvbox the \partial@page (which may be void if we are not processing the first page of this \multicols environment).

Then we return the first and bottom mark and the gathered material to the main vertical list.

We need to add a penalty at this point which allows to break at this point since calling the output routine may have removed the only permissible break point thereby “glueing” any following skip to the balanced box. In case there are any weird settings for \multicolsep etc. this could produce funny results.

As we already know, reinserting of footnotes will be done in the macro \endmulticols.

This macro now does the actual balancing.

We start by setting the kept marks by updating them with any marks from this box. This has to be done before we add a penalty of \penalty-10000 to the top of the box, otherwise only an empty box will be considered.

Then follow values assignments to get the vsplitting right. We use the natural part of \topskip as the natural part for \splittopskip and allow for a bit of undershoot and overshoot by adding some stretch and shrink.

The next step is a bit tricky: when T\TeX assembles material in a box, the first line isn’t preceded by interline glue, i.e. there is no parameter like \boxtopskip in T\TeX. This means that the baseline of the first line in our box is at some unpredictable point depending on the height of the largest character in this line. But of course we want all columns to align properly at the baselines of their first lines. For this reason we have opened \vsplit with a
\penalty -10000. This will now allow us to split off from \mult\box a tiny bit (in fact nothing since the first possible break-point is the first item in the box). The result is that \splittopskip is inserted at the top of \mult\box which is exactly what we like to achieve.

Next we try to find a suitable starting point for the calculation of the column height. It should be less than the height finally chosen, but large enough to reach this final value in only a few iterations. The formula which is now implemented will try to start with the nearest value which is a multiple of \baselineskip. The coding is slightly tricky in \TeX and there are perhaps better ways . . .

The code above sets \@tempdima to the length of a column if we simply divide the whole box into equal pieces. To get to the next lower multiple of \baselineskip we convert this dimen to a number (the number of scaled points) then divide this by \baselineskip (also in scaled points) and then multiply this result with \baselineskip assigning the result to \dimen@. This makes \dimen@ \leq to \@tempdimena.

Next step is to correct our result by taking into account the difference between \topskip and \baselineskip. We start by adding \topskip; if this makes the result too large then we have to subtract one \baselineskip.

As a further restriction we want to see a minimum number of rows in the balanced result based on the setting of the counter \minrows. If the starting value is lower we adjust.

At the user’s request we start with a higher value (or lower, but this usually only increases the number of tries).

We type out statistics if we were asked to do so.

But we don’t allow nonsense values for a start.

Now we try to find the final column height. We start by setting \vbadness to infinity (i.e. 10000) to suppress underfull box reports while we are trying to find an acceptable solution. We do not need to do it in a group since at the end of the output routine everything will be restored. The setting of the final columns will nearly always produce underfull boxes with badness 10000 so there is no point in warning the user about it.

We also allow for overfull boxes while we trying to split the columns. They can easily happen if we have objects with unusual depth.

The variable \last@try will hold the dimension used in the previous trial splitting. We initialize it with a negative value.

In order not to clutter up \TeX’s valuable main memory with things that are no longer needed, we empty all globally used box registers. This is necessary if we return to this point after an unsuccessful trial. We use \process@cols for this purpose, starting with \mult@grightbox. Note the extra braces around this macro call. They are needed since Plain \TeX’s \loop . . . \repeat mechanism cannot be nested on the same level of grouping.

The contents of box \mult@box are now copied globally to box \mult@grightbox. (This will be the right-most column, as we shall see later.)
We start with the assumption that the trial will be successful. If we end up with a solution that is too bad we set `too@bad` to `true`. We also assume that all forced breaks (if any) will be used during balancing. If this is not the case we record this in `forcedbreak@leftover`.

\[\begin{align*}
\langle \text{\textit{\texttt{badness}}} \rangle & \quad \too@badfalse \\
\langle \text{\textit{\texttt{badness}}} \rangle & \quad \forcedbreak@leftoverfalse \end{align*}\]

Using \texttt{\textbackslash vsplit} we extract the other columns from box register \texttt{\textblock{\texttt{mult@rightbox}}}. This leaves box register \texttt{\textblock{\texttt{mult@box}}} untouched so that we can start over again if this trial was unsuccessful.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \\texttt{\textbackslash vsplit} \texttt{\textblock{\texttt{mult@rightbox}} \to \texttt{dimen@}} \end{align*}\]

After splitting we need to ensure that there isn’t any space at the bottom, so we rebox once more.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \\texttt{\textbackslash vsplit} \texttt{\textblock{\texttt{mult@rightbox}} \to \texttt{dimen@}} \end{align*}\]

After every split we check the badness of the resulting column, normally the amount of extra white in the column.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>1} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\message{\textasciitilde{\textbackslash the@dimen@space}}} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>4} \texttt{\showoutput} \end{align*}\]

If this badness is larger than the allowed column badness we reject this solution by setting `too@bad` to `true`.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>1} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\message{\textasciitilde{\textbackslash the@dimen@space}}} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>4} \texttt{\showoutput} \end{align*}\]

Then we give information about the last column.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>1} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\message{\textasciitilde{\textbackslash the@dimen@space}}} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>4} \texttt{\showoutput} \end{align*}\]

There is one subtle point here: while all other constructed boxes have a depth that is determined by \texttt{\textblock{\texttt{splitmaxdepth}}} and/or \texttt{\textblock{\texttt{boxmaxdepth}}} the last box will get a natural depth disregarding the original setting and the value of \texttt{\textblock{\texttt{splitmaxdepth}}} or \texttt{\textblock{\texttt{boxmaxdepth}}}.

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>1} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\message{\textasciitilde{\textbackslash the@dimen@space}}} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>4} \texttt{\showoutput} \end{align*}\]

\[\begin{align*}
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>1} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\message{\textasciitilde{\textbackslash the@dimen@space}}} \\
\langle \text{\textbf{debug}} \rangle & \quad \texttt{\ifnum\c@tracingmulticols>4} \texttt{\showoutput} \end{align*}\]

With \LaTeX{} version 3.141 it is now possible to use \LaTeX{}'s \texttt{\textbackslash newlinechar} in the \texttt{\textbackslash message} command, but people with older \TeX{} versions will now get `%` instead of a new line on the screen.
We check whether our trial was successful. The test used is very simple: we merely compare the first and the last column. Thus the intermediate columns may be longer than the first if `\raggedcolumns` is used. If the right-most column is longer than the first then we start over with a larger value for `\dimen@`.

If the height of the last box is too large we mark this trial as unsuccessful.

To ensure that there isn't a forced break in the last column we try to split off a box of size `\maxdimen` from `\mult@rightbox` (or rather from a copy of it). This should result in a void box after the split, unless there was a forced break somewhere within the column in which case the material after the break would have stayed in the box.

Thus if `\tempboxa` is void we have a valid solution.

In this case we take a closer look at the last column to decide if this column should be made as long as all other columns or if it should be allowed to be shorter. For this we first have to rebox the column into a box of the appropriate height. If tracing is enabled we then display the badness for this box.

We then compare this badness with the allowed badness for the final column. If it does not exceed this value we use the box, otherwise we rebox it once more and add some glue at the bottom.

If `\tempboxa` above was not void our trial was unsuccessful and we report this fact and try again.

If we have unprocessed forced breaks we normally reiterate with a larger column size to fit them in eventually. However, if there are simply too many of them (e.g., 3 forced breaks but only 2 columns to balance) then this will never succeed and we would continue growing the columns until we hit the largest possible column size. So in addition we check how big the column size is compared to available room and if we exceed this by `\maxbalancingoverflow` we give up and instead of balancing cut another normal page. To be indicate this case we set `forcedbreak@leftover` to true.

If the natural height of the first box is smaller than the current trial size but is larger than the previous trial size it is likely that we have missed a potentially better solution. (This could have happened if for some reason our first trial size was too high.) In that case we dismiss this trial and restart using the natural height for the next trial.
Finally the switch \texttt{too@bad} is tested. If it was made true either earlier on or due to a rightmost column being too large we try again with a slightly larger value for \texttt{\dimen0@}.

\begin{verbatim}
\iftoo@bad
\actice\dimen0@\p0
\fi
\end{verbatim}

If we come out of the loop with the switch \texttt{forcedbreak@leftover} set to true then balancing has failed and we should cut a normal page. We indicate this below with \texttt{\too@badtrue} when any of the columns get too high, so we set this flag here too in order to get the same processing logic.

\begin{verbatim}
\ife@forcedbreak@leftover
\too@badtrue
\else
\fi
\end{verbatim}

At that point \texttt{\dimen0@} holds the height that was determined by the balancing loop. If that height for the columns turns out to be larger than the available space (which is \texttt{\@colroom}) we squeeze the columns into the space assuming that they will have enough shrinkability to allow this. However, this squeezing should only be done if we are balancing columns on the main galley and not if we are building a boxed multicol (in the latter case the current \texttt{\@colroom} is irrelevant since the produced box might be moved anywhere at a later stage).

\begin{verbatim}
\ifboxedmulticols\else
\ifdef\dimen0@\@colroom
\dimen0@\@colroom
\fi
\fi
\end{verbatim}

Then we move the contents of the odd-numbered box registers to the even-numbered ones, shrinking them if requested. We have to use \texttt{\vbox} not \texttt{\vtop} (as it was done in the first versions) since otherwise the resulting boxes will have no height (\TeXbook page 81). This would mean that extra \texttt{\topskip} is added when the boxes are returned to the page-builder via \texttt{\page@sofar}.

\begin{verbatim}
\process@cols\mult@rightbox
{\@tempcnta\count\p0
\advance\@tempcnta\one
\end{verbatim}

when putting the final column together we want overfull information:

\begin{verbatim}
\vfuzz\z0
\setbox\count0\vbox to\dimen0
\fi
\end{verbatim}

\begin{verbatim}
\ifdim\dimen0@>\@colroom
\dimen0@\@colroom
\fi
\end{verbatim}

Then we move the contents of the odd-numbered box registers to the even-numbered ones, shrinking them if requested. We have to use \texttt{\vbox} not \texttt{\vtop} (as it was done in the first versions) since otherwise the resulting boxes will have no height (\TeXbook page 81). This would mean that extra \texttt{\topskip} is added when the boxes are returned to the page-builder via \texttt{\page@sofar}.

\begin{verbatim}
\process@cols\mult@rightbox
{\@tempcnta\count\p0
\advance\@tempcnta\one
\end{verbatim}

\begin{verbatim}
\vfuzz\z0
\setbox\count0\vbox to\dimen0
\fi
\end{verbatim}

\begin{verbatim}
\ifdim\dimen0@>\@colroom
\dimen0@\@colroom
\fi
\end{verbatim}

Finally end the \texttt{\ifforcedbreak@leftover} conditional.

\begin{verbatim}
\fi
\end{verbatim}

\begin{verbatim}
\newdimen\maxbalancingoverflow
\maxbalancingoverflow=12pt
\end{verbatim}

\begin{verbatim}
\newdimen\maxbalancingoverflow
\maxbalancingoverflow=12pt
\end{verbatim}

\begin{verbatim}
\newdimen\maxbalancingoverflow
\maxbalancingoverflow=12pt
\end{verbatim}

Amount that balancing is allowed to overflow the available column space. We default to 12pt which means about one line in most layouts.

\begin{verbatim}
\newdimen\maxbalancingoverflow
\maxbalancingoverflow=12pt
\end{verbatim}
4.5 The box allocations

Early releases of these macros used the first box registers 0, 2, 4, ... for global boxes and 1, 3, 5, ... for the corresponding local boxes. (You might still find some traces of this setup in the documentation, sigh.) This produced a problem at the moment we had more than 5 columns because then officially allocated boxes were overwritten by the algorithm. The new release now uses private box registers.

There was in fact a bug in the new implementation because at one point \LaTeX{} started to use the extended registers and so jumped from below 255 to above omitting the boxes allocated for inserts and the output page box.

So nowadays we really have to check if we get the full sequence of boxes allocated without holes (i.e., $2 \times \text{max cols} + 1$) and if not alter the allocation registers to start allocating after 255. This is all done quite low-level by looking directly at the values of the allocation counters.

5 New macros and hacks for version 1.2

If we don’t use \TeX{} 3.0 \emergencystretch is undefined so in this case we simply add it as an unused \texttt{(dimen)} register.

My tests showed that the following formula worked pretty well. Nevertheless the \texttt{\setemergencystretch} macro also gets \texttt{\hsize} as second argument to enable the user to try different formulae.

Even if this should be used as a hook we use a @ in the name since it is more for experts.

5.1 Maintaining the mark registers

This section contains the routines that set the marks so that they will be handled correctly. They have been introduced with version 1.4.
ize the first two to be empty and `\kept@topmark` to contain two empty pair of braces. This is necessary since `\kept@topmark` is supposed to contain the last mark from a preceding page and in ΜΤΕΧ any “real” mark must contain two parts representing left and right mark information.

837 \def\kept@topmark{{}{}}
838 \let\kept@firstmark\@empty
839 \let\kept@botmark\@empty

Sometimes we want to return the value of a “kept” mark into a `\mark` node on the main vertical list. This is done by the function `\return@nonemptymark`. As the name suggests it only acts if the replacement text of the kept mark is non-empty. This is done to avoid adding an empty mark when no mark was actually present. If we would nevertheless add such a mark it would be regarded as a valid `\firstmark` later on.

840 \def\return@nonemptymark#1#2{%
841 \ifx#2\@empty
842 \else
843 \mult@info\tw@
844 {Returned #1 mark:\MessageBreak
845 \meaning#2}%
846 %  \nobreak
847 %  \fi
848 \fi}

For debugging purposes we take a look at the value of the kept mark that we are about to return. This code will get stripped out for production.

849 ⟨*marktrace⟩
850 \mult@info\tw@
851 {Returned #1 mark:\MessageBreak
852 \meaning#2}%
853 %  \nobreak
854 %  \fi
855 ⟨/marktrace⟩

Since the contents of the mark may be arbitrary ΜΤΕΧ code we better make sure that it doesn’t get expanded any further. (Some expansion have been done already during the execution of `\markright` or `\markboth`.) We therefore use the usual mechanism of a toks register to prohibit expansion.17

850 \toks0\expandafter[#2]%
851 \mark[the\the\toks0]%

We don’t want any breakpoint between such a returned mark and the following material (which is usually just the box where the mark came from).

852 \nobreak
853 \fi}

If we have some material in a box register we may want to get the first and the last mark out of this box. This can be done with `\get@keptmarks` which takes one argument: the box register number or its nick name defined by `\newbox`.

854 \def\get@keptmarks#1{%

For debugging purposes we take a look at the current dimensions of the box since in earlier versions of the code I made some mistakes in this area.

855 ⟨*debug⟩
856 \typeout{Mark box #1 before:
857 ht \the\ht#1, dp \the\dp#1}%
858 ⟨/debug⟩

Now we open a new group and locally copy the box to itself. As a result any operation, i.e. `\vsplit`, will only have a local effect. Without this trick the box content would get lost up to the level where the last assignment to the box register was done.

859 \begingroup
860 ⟨\bgroup⟩
861 \vbadness\@M
862 \setbox#1\copy#1%
863 \setbox#1\vsplit#1to\maxdimen
864 \set@keptmarks
865 \endgroup

For debugging we take again a look at the box dimension which shouldn’t have changed.

865 ⟨*debug⟩
866 \typeout{Mark box #1 \space after:
867 ht \the\ht#1, dp \the\dp#1}%
868 ⟨/debug⟩

The macro `\set@keptmarks` is responsible for setting `\kept@firstmark` and `\kept@botmark`, by checking the current values for `\splitfirstmark` and `\splitbotmark`.

867 \def\set@keptmarks{%

If `\kept@firstmark` is empty we assume that it isn’t set. This is strictly speaking not correct as we loose the ability to have marks that are explicitly empty, but for standard ΜΤΕΧ application it is sufficient. If it is non-empty we don’t change the value—within the output routines it will then be restored to `\@empty`.

871 \ifx\kept@firstmark\@empty

\footnote{Due to the current definition of `\markright` etc. it wouldn’t help to define the `\protect` command to prohibit expansion as any `\protect` has already vanished due to earlier expansions.}
We now put the contents of $\splitfirstmark$ into $\kept@firstmark$. In the case that there wasn’t any mark at all $\kept@firstmark$ will not change by that operation.

When debugging we show the assignment but only when something actually happened.

We always try to set the bottom mark to the $\splitbotmark$ but of course only when there has been a $\splitbotmark$ at all. Again, we assume that an empty $\splitbotmark$ means that the split off box part didn’t contain any marks at all.

The $\prep@keptmarks$ function is used to initialize the kept marks from the contents of $\partial@page$, i.e. the box that holds everything from the top of the current page prior to starting the multicols environment. However, such a box is only available if we are not producing a boxed multicols.

There are situations when we may have some space at the end of a column and this macro here will attempt to get rid of it. The typical $\LaTeX$ sequence is a series of self-canceling glues so if we remove them recursively we are usually fine.

Special care is needed with handling $\vspace{}$ as that corresponds to $\penalty10000$, $\vskip<skip>$, followed by $\vskip \Opt$. If we see this sequence going backwards in the vertical list we assume that this is a “desired” space. We therefore stop the recursion and reinsert the spaces.

As the multicols code sometimes add an explicit penalty at the end of a column we first attempt to remove it in case it is there.

Save a previous skip (if there) and then remove it, we can’t really tell the difference between no skip an a skip of zero but that’s life.

If it was a zero skip (or none) we save the next previous skip (if any).

Otherwise we remove this “real” skip. Then we look if it was preceded by a penalty of 10000 (i.e., a $\nobreak$)

If so this was a $\vspace{}$ or something equivalent to it. Therefore we reintroduce the skips and stop. Otherwise we recurse.

If the first skip was a non-zero skip we recurse as well.

If this one again was zero (or more likely not there in the first place) we stop.

Otherwise we remove this “real” skip. Then we look if it was preceded by a penalty of 10000 (i.e., a $\nobreak$)

If so this was a $\vspace{}$ or something equivalent to it. Therefore we reintroduce the skips and stop. Otherwise we recurse.

If the first skip was a non-zero skip we recurse as well.
6 Fixing the \columnwidth

If we store the current column width in \columnwidth we have to redefine the internal \@footnotetext macro to use \textwidth for the width of the footnotes rather than using the original definition.

Starting with version v1.5r this is now done in a way that the original definition is still used, except that locally \columnwidth is set to \textwidth. This solves two problems: first redefinitions of \@footnotetext done by a class will correctly survive and second if multicols is used inside a minipage environment the special definition of \@footnotetext in that environment will be picked up and not the one for the main galley (the latter would result in all footnotes getting lost in that case).

See the definition of the \multicols command further up for the exact code.

7 Further extensions

This section does contain code for extensions added to this package over time. Not all of them may be active, some might sit dormant and wait for being activated in some later release.

7.1 Not balancing the columns

This is fairly trivial to implement. We just have to disable the balancing output routine and replace it by the one that ships out the other pages.

The code for this environment was suggested by Matthias Clasen.

\n\n\n\begin{verbatim}
\nobalance
\end{verbatim}

If we are not on the main galley, i.e., inside a box of some sort, that approach will not work since we don’t have a vertical size for the box so we better warn that we balance anyway.

\begin{verbatim}
\PackageWarning{multicol}{\multicols* inside a box does not make sense.\MessageBreak Going to balance anyway}
\end{verbatim}

When ending the environment we simply end the inner \multicols environment, except that we better
also stick in some stretchable vertical glue so that the last column still containing text is not vertically stretched out.

We do this as follows: first we ensure that we are back in vertical mode and then we cancel out \lastskip if it was positive (in case of a negative glue we assume that it was deliberate, for a deliberate positive glue one needs to use \vspace*). We can’t simply use \remove@discardable@items here as this only works inside boxes but we are here on the main vertical list.

Then we back up by \prevdepth but not more than \boxmaxdepth so that a baseline of the last box is now at the bottom. This way the material will align properly in case something like \vfill spreads it out after all. Finally we append \vfil to put white space at the bottom of the column, but we only do this if we aren’t anyway doing \raggedcolumns.

\@namedef{endmulticols*}{% 
\par 
\ifdim\lastskip>\z@ \vskip-\lastskip \fi 
\ifdim \prevdepth>\z@ 
\vskip-\ifdim \prevdepth>\boxmaxdepth \else \prevdepth \fi 
\fi 
\boxmaxdepth 
\else \prevdepth \fi 
\fi}

\newbox\colbreak@box
\LR@column@boxes
\def\LR@column@boxes{% 
\process@cols
\process@cols\mult@gfirstbox{% 
\ifvmode \penalty -\@Mv \else \@bsphack \vadjust{\penalty -\@Mv} \@esphack \fi
}\fi
}\end{multicols}}
7.2 Manual column breaking

The problem with manual page breaks within multicols is the fact that during collection of material for all columns a page-forcing penalty (i.e. -10000 or higher) would stop the collecting pass which is not quite what is desired. On the other hand, using a penalty like -9999 would mean that there would be occasions where the \vsplitting operations within multicols would ignore that penalty and still choose a different break point.

For this reason the current implementation uses a completely different approach. In a nutshell it extends the \LaTeX output routine handling by introducing an additional penalty flag (i.e., a penalty which is forcing but higher than -10000 so that the output routine can look at this value and thus knows why it has been called).

Inside the output routine we test for this value and if it appears we do two things: save the galley up to this point in a special box for later use and reduce the \vsize by the height of the material seen. This way the forcing penalty is now hidden in that box and we can restart the collection process for the remaining columns. (This is done in \speciales above.)

In the output routines that do the \vsplitting either for balancing or for a full page we simply combine box 255 with the saved box thus getting a single box for splitting which now contains forcing breaks in the right positions.

\columnbreak is modeled after \pagebreak except that we generate a penalty -10005.
\mathchardef\@Mv=10005
\def\columnbreak{\par
\ifnum\col@number<\tw@
\PackageError{multicol}{}{This command can only be used within a multicols or multicols* environment.}%
\else
\ifvmode \penalty -\@Mv \else \@bsphack \vadjust{\penalty -\@Mv} \@esphack \fi
\fi}

Need a box to collect the galley up to the column break.
\newbox\colbreak@box
\end{package}

7.3 Supporting right-to-left languages

\LR@column@boxes is called when we are assembling the columns for left to right typesetting. When we start we are inside an \hbox of full width. Left to right typesetting is fairly easy, we basically output each column box intermixed with vertical rules and proper spacing. As this happens inside a box of a defined width the rules and the columns automatically get into the right positions.
\def\LR@column@boxes{% 
\process@cols\mult@gfirstbox{% 
We loop through the columns with \process@cols
If the depth of the current box is larger than the maximum found so far in \texttt{dimen2} we update that register for later use.

\begin{verbatim}
\ifdim\dp\count@>\dimen\tw@
  \global\dimen\tw@\dp\count@ \fi
\end{verbatim}

If the \texttt{colaction} option is given we write out status information about the current column, otherwise the next command does nothing.

\begin{verbatim}
\mc@col@status@write
\end{verbatim}

The typeset box followed by the column rule material

\begin{verbatim}
\box\count@
\hss\texttt{columnseprulecolor}\vrule \@width\texttt{columnseprule}\hss
\end{verbatim}

As you will have noticed, we started with box register \texttt{mult@gfirstbox} (i.e. the left column). So this time \texttt{\count@} looped through 2, 4,... (plus the appropriate offset). Finally we add box \texttt{\mult@rightbox} and we are done. Again we may have to update \texttt{\dimen\tw@}.

\begin{verbatim}
\ifdim\dp\count@>\dimen\tw@
  \global\dimen\tw@\dp\count@ \fi
\end{verbatim}

The approach for the final column is similar only that we do not have to back up over any column gap.

\begin{verbatim}
\ifdim\dp\mult@rightbox>\dimen\tw@
  \global\dimen\tw@\dp\mult@rightbox \fi
\end{verbatim}

However we do have to move the reference point to its right place: to make the rules appear at the expected places, we should get the typesetting position to the far right again. As we at the moment at the far left we skip to the far right like this:

\begin{verbatim}
\hskip\texttt{\full@width}
\end{verbatim}

Macros to switch between left-right and right-left typesetting. In LR typesetting the \texttt{\LR@column@boxes} is used to combine the columns. When typesetting right to left the \texttt{\RL@column@boxes} is used instead.

\begin{verbatim}
\newcommand\RLmulticolcolumns{
  \let\mc@align@columns\RL@column@boxes}
\newcommand\LRmulticolcolumns{
  \let\mc@align@columns\LR@column@boxes}
\end{verbatim}

The default is left-to-right:

\begin{verbatim}
\LRmulticolcolumns
\end{verbatim}
7.4 Supporting \docolaction

Whenever we want to do something that depends on the current column we execute \docolaction. This command takes one optional and three mandatory arguments. The mandatory ones denote what to do if this is a “left”, “middle”, or “right” column and the optional one is simply there to say what to do if we don’t know (default is to use the “left” column action in that case).

We use one counter \mc@col@check@num to generate us unique label names. Each time we execute \docolaction we increment this counter to get a new name.

The generated “labels” are named \mc@col\the\mc@col@check@num

and they hold as values the numbers 1, 2, or 3 denoting the current column type.

The \docolaction scans for a star and optional argument and 3 mandatory ones, but we do this in chunks (not having xparse available).

First check is the support is enabled.
\newif\if@docolactionstar
Then prepare \mc@col@type.
Then prepare \mc@col@type.
\edef\@docolactioncheck{\write\@auxout
\mc@set@col@status{lcol-\the\mc@col@check@num}{0}
\endsname
\if@docolactionstar
\else
\@docolactioncheck
\fi}

Finally check for a star, record this information and then call \docolaction to do the rest.
\if@docolactionstar
\{\docolactionstartrue \docolaction\}
\{\docolactionstarfalse \docolaction\}
\else
\newcommand\docolaction[4][1]{}

How does the column number get associated with our label? We do this by writing another line into the aux file. Here are the preparations.

\edef\@docolactioncheck{\write\@auxout
\{\string\mc@set@col@status\}
\{\mc@col\the\mc@col@check@num\%
\{\mc@col@type\}
\}

Where we do the actual \write depends on the whether or not we gave seen a * if yes, we do it first and then execute the code argument, otherwise we execute that code first and check at the point after that.

If column is unknown we use the default action or the action denoted by the optional argument (so that arg can take the value 1, 2, 3).
\ifcase \mc@col@type\relax
\or #1% % 1 First col
\or #3% % 2 any middle col
\or #4% % 3 last col
\else
\ERRORwrongdefaultgiven
\fi
\if@docolactionstar
\else
\@docolactioncheck
\fi

Here is the if used above:
\newif\if@docolactionstar
Because of extra data writing to the aux file the aux file will now contain something like the following after the document is processed the first time:

\relax
\mc@col@status{1}
\mc@set@col@status{lcol-1}{0}
\mc@col@status{2}
\mc@set@col@status{lcol-2}{0}
\mc@col@status{3}
\mc@set@col@status{lcol-3}{0}
\mc@col@status{1}
\mc@col@status{2}
\mc@col@status{3}
\mc@set@col@status{lcol-4}{0}

The \mc@col@status line denotes the column type and has been written out just before corresponding the column box was placed onto the page. The \mc@set@col@status lines have been written out as part of shipping the column boxes out, e.g., \mc@set@col@status{lcol-1}{0} was therefore somewhere within the first column.
as it appears between `\mc@col@status{1}` and `\mc@col@status{2}`. The second argument in that line is the value used in the previous run (or zero if there was no previous run. We can use this to determine if a rerun is necessary.

Thus with this knowledge we can set things up to get the labels working.

When the aux file is read in `\mc@col@status` is used to set `\mc@curr@col@status`:

```
def \mc@col@status#1{
  \gdef \mc@curr@col@status{#1}}
```

And when `\mc@set@col@status` is executed we can simply set up the label by associating it with the `\mc@curr@col@status` and ignore the second argument:

```
def \mc@set@col@status#1#2{
  \global \expandafter \let \csname #1\endcsname \mc@curr@col@status}
```

The above definition is being used when the `.aux` file is read in at the beginning. At the end we need a different definition to test if another typesetting run is needed. There we compare the value used in the current run (stored in the second argument) with the value used on the next run. If those two values differ we set `@tempswa` to false which will trigger the “Label(s) may have changed” warning.

```
\AtEndDocument{\def \mc@set@col@status#1#2{
  \ifnum #2=\mc@curr@col@status \else
    \@tempswatrue
  \fi}}
```

Finally, as part of determining in which column we are, we used a switch inside `\mc@col@status@write` to determine if we are in the first column or not.

```
\newif \ifmc@firstcol
\mc@firstcoltrue
```
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