THE CIRTH

The Certhas Daeron was originally devised to represent the sounds of Sindarin only. The oldest cirth were P_1 , P_2 , P_3 , P_4 , P_5 , P_6 , P_8 , P_8 , P_9 , P_{12} ; P_{18} , P_{19} , P_{22} ; P_{22} , P_{23} , P_{23} , P_{23} , P_{23} , P_{24} , P_{24} , P_{25} , P_{25

The extension and elaboration of this *certhas* was called in its older form the *Angerthas Daeron*, since the additions to the old *cirth* and their re-organization was attributed to Daeron. The principal additions, however, the introductions of two new series, $\tilde{\mathbf{K}}_{13} - \hat{\mathbf{k}}_{17}$, and $\tilde{\mathbf{Y}}_{23} - \tilde{\mathbf{K}}_{28}$, were actually most probably inventions of the Noldor of Eregion, since they were used for the representation of sounds not found in Sindarin.

In the rearrangement of the Angerthas the following principles are observable (evidently inspired by the Fëanorian system): (1) adding a stroke to a brance added a 'voice'; (2) reversing the certh indicated opening to a 'spirant'; (3) placing the branch on both sides of the stem added voice and nasality. These principles were regularly carried out, except in one point. For (archaic) Sindarin a sign for a spirant m (or nasal v) was required, and since this could best be provided by a reversal of the sign for m, the reversible \mathfrak{F}_6 was given the value m, but \mathfrak{P}_5 was given the value hw.

 X_{36} , the theoretic value of which was z was used, in spelling Sindarin or Quenya, for ss: cf. Fëanorian 31. $\tilde{\Gamma}_{39}$ was used for either i or y consonant); $\tilde{\Sigma}_{34}$, $\tilde{\zeta}_{35}$ were used indifferently for s; and M_{38} was used for the frequent sequence nd, although it was not clearly related in shape to the dentals.

In the Table of Values those on the left are, when seperated by –, the values of the older Angerthas. Those on the right are the value of the Dwarvish $Angerthas\ Moria^1$. The Dwarves of Moria, as can be seen, introduced a number of unsystematic changes in value, as well as certain new cirth: \aleph_{37} , \aleph_{40} , \aleph_{41} , $\mathring{\Upsilon}_{53}$, $\mathring{\Upsilon}_{55}$, $\mathring{\i}_{55}$, $\mathring{\i}_{56}$. The dislocation in values was due to mainly two causes: (1) the alteration in the values of $\mathring{\Sigma}_{34}$, $\mathring{\zeta}_{35}$, $\mathring{\Lambda}_{54}$ respectively to h, (the clear or glottal beginning of a work with an initial vowel that appeared in Khuzdul), and s; (2) the abandonment of the \mathbf{k}_{14} , $\mathring{\Lambda}_{16}$ for which the Dwarves substituted K_{29} , $\aleph{\lambda}_{30}$. The consequent use of 12 for r, the invention of $\mathring{\Upsilon}_{53}$ for n (and its confusion with Ψ_{22}); the use of $\mathring{\Lambda}_{17}$ as z, to go with $\mathring{\Lambda}_{54}$ in its value s, and the consequent use of \mathring{X}_{36} as $\mathfrak n$ and the new $certh\ \aleph_{37}$ for ng may also be observed. The new $\mathring{\Lambda}_{55}$, $\mathring{\Lambda}_{56}$ were in origin a halved form of $\aleph{\Lambda}_{46}$, and were used for vowels like those heard in English butter, which were frequent in Dwarvish and in the Westron.

 $^{^1\}mathrm{Those}$ in () are values only found in Elvish use: \star marks

When weak or evanescent they were often reduced to a mere stroke ($^{\bullet}$ and $^{\prime}$) without a stem. This *Angerthas Moria* is represented in the tomb-inscription.

The Dwarves of Erebor used a further modification of this system, known as the mode or Erebor, and exmplified in the Book or Mazarbul. Its chief characteristics were: the use of X_{43} as z; of A_{17} as ks (x); and the invention of two new cirth, P_{57} , A_{58} for ps and ts. They also reintroduced A_{14} , A_{16} for the values j, zh; but used K_{29} , M_{30} for g, gh, or as mere variants of P_{19} , M_{21} . These peculiarities are not included in the table, except for the special Ereborian cirth, P_{57} , A_{58} .

THE ANGERTHAS

		Т	ABLE	OF	VALUES		
1	P	16	J	31	¥	46	Н
2	R	17	\mathbf{k}	32	N.	47	Ħ
3	4	18	Ϋ́	33	Ж	48	IJ
4	Я	19	ľ	34	>	49	ħ
5	Ŷ	20	Ч	35	<	50	Λ
6	B	21	P	36	X	51	ΜM
7	₹	22	Ψ	37	❈	52	λλ
8	Ñ	23	ř	38	\bowtie	53	Ϋ́
9	7	24	Ψ γ γ γ γ	39	Ĩ	54	人
10	1	25		40	И	55	k
11	7	26	$ \exists $	41	Ŋ	56	√ } }
12	1	27	Y	42	Q	57	Þ
13	ĸ	28	Ϋ́ Κ Κ	43	×	58	4 │
14	K	29		44	Ŷ		I
15	J	30	К	45	? •	&	1

PHONETIC VALUES							
1	p	16	zh	31	1	46	e
2	b	17	nj-z	32	lh	47	ē
3	f	18	k	33	$\operatorname{ng-nd}$	48	a
4	\mathbf{v}	19	g	34	s-h	49	$\bar{\mathbf{a}}$
5	hw	20	kh	35	s-	50	O
6	\mathbf{m}	21	gh	36	z – $\mathfrak y$	51	ō
7	(mh)mb	22	\mathfrak{y} –n	37	ng^*	52	ö
8	\mathbf{t}	23	kw	38	nd–nj	53	\mathbf{n}^{\star}
9	d	24	gw	39	i(y)	54	h– s
10	h	25	khw	40	y^{\star}	55	' *
11	$\mathrm{d}\mathrm{h}$	26	ghw,w	41	hy^*	56	,*
12	n-r	27	ngw	42	u	57	ps^{\star}
13	ch	28	nw	43	$\bar{\mathrm{u}}$	58	ts^{\star}
14	j	29	r-j	44	w		+h
15	sh	30	rh– zh	45	ü		&

USING THE CIRTH FROM TEX

The name of the font, as distributed, is cirth and can be simply accessed by $\foot\cirth=cirth^2$. The normal letters are mapped according to the older Angerthas where possible. The letter values and ligatures are indicated on the table below. Additionally the file num.tex is provided that allows the characters to be accesses by referenced to their numeric entry point in Tolkien's Table of Values. There are two interfaces for this. Firstly the macro \c takes a single paramer which should be a number and coresponds to the table entry. (for example \c 424} produces \c 5.) Alternatively you can type the english for the number preceded by a 'c' (e.g. \c 50. \c 61. In the case where there are two cirth for a single entry \c 62 takes the first and the english macros are suffixed by either an 'a' or a 'b'. For example \c 638} produces \c 638 and you must use \c 61.

THE ANGERTHAS TO KEYCODE MAPPINGS							
P	p	1	zh	X	1	Н	е
R	b	<u>\</u>	nj	N.	lh	Ħ	E
1	f	Ϋ́	k	Ж	x	IJ	a
1	v	7	g	>	s	ħ	Α
4	hw	Ч	kh	<	S	Λ	0
B	m	P	gh	X	z	М	0
- ₹	mb	Ψ	N	*	xo	ΛΛ	00,00
₹	t	ř	kw	MM	nd,M	Ϋ́	Y
1	d		gw	f	i	入	h
1	th	7	khw	И	У	ļ.	er,'
1	dh	খ	ghw	Ŋ	hy	1/	el,
↑ K	n	Y	ngw	A	u	Þ	ps
ľ	ch	ļ Ļ	nw	×	U	∢	ts
K	j	K	r	Ŷ	W	I	С
<i> </i>	sh	К	rh	Ŷ Ŷ	uu,UU	1	&
		:	:	:	,		;

The last line in the table contains the extra typesetting runes provided.

The files cirbf.mf, cirsl.mf, and cirss.mf have also been provided that produce (respectively) boldface, slanted, and sans-serif Cirth fonts. The boldface fonts stands out well and can be used when inserting Cirth into normal text. For Cirth on its own I recommend the normal font at 12 point. The Sans-serif font eliminates the serifs (as expected) and makes the pen round, giving very clear characters. (With the normal slanted pen the slanted strokes to the left are darker than to the right.) I can think of no use for the slanted font (but it was easy to do!). MetaFont hacks can easily combine the options and produce a slanted bold font without serifs if they so chose.

²In LATEX use \newfont{\cirth}{cirth scaled\magstep2} for a scalable font.

EXAMPLES

English text	TeX code & result				
The Lord of the rings	{\cirth dher lon-d ov dher nizS} ብ				
translated from the red book	{\cirth tnaNSlat'd fnom dher ned bOk} ሾኅበΨሩ∤በሾኑ ኅኅለይ ቱ ኅዝኑ ዩለሲሾ				
There and back again	{\cirth dhener ax bak agaiN} AHT NX KNY NYNYY				
a hobbits tale	{\cirth a hobbitS taler} N 从RRÏK NNH				
Balin son of Fundin	{\cirth baliN SelN ov fuxiN} RቢብኚΨ ረኒΨ ለЯ Ί&ЖῗΨ				
Lord of Moria	{\cirth lon-d ov monia} <i> </i>				
Glamdring (foe-hammer)	{\cirth glamdriN} የነገይዮKľΨ				
Orc-rist (goblin-cleaver)	{\cirth orkriSt} \KK\K\\\\				

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